

Applying AI and incomplete solution principles to solve NP-hard problems in the real-time systems

Kumlander, Deniss Proceedings of the WSEAS Conference : 10th WSEAS Conference on Computers : Vouliagmeni, Athens, Greece, July 10-15, 2006 2006 / p. 807-811
https://www.researchgate.net/publication/242103446_Applying_AI_and_Incomplete_Solution_Principles_to_Solve_NP-hard_Problems_in_the_Real-Time_Systems

Comparing the best maximum clique finding algorithms, which are using heuristic vertex colouring

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Improving the maximum-weight clique algorithm for the dense graphs

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On software design and development supporting requirements formulation

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Personnel motivating software reengineering

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https://www.researchgate.net/publication/252013585_Personnel_Motivating_Software_Reengineering