

A game programming course

Henno, Jaak; Jaakkola, Hannu; Linna, Petri MIPRO 2011 : 34th International Convention on Information and Communication Technology, Electronics and Microelectronics : May 23-27, 2011, Opatija, Croatia : proceedings 2011 / p. 1156-1159 : ill

From archetypes based domain model via requirements to software : exemplified by LIMS software factory

Piho, Gunnar; Tepandi, Jaak; Roost, Mart; Parman, Marko; Puusep, Viljam MIPRO 2011 : 34th International Convention on Information and Communication Technology, Electronics and Microelectronics : May 23-27, 2011, Opatija, Croatia : proceedings 2011 / p. 570-575

(Social) networking is coming – are we ready?

Jaakkola, Hannu; Linna, Petri; **Henno, Jaak; Mäkelä, Jukka** MIPRO 2011 : 34th International Convention on Information and Communication Technology, Electronics and Microelectronics : May 23-27, 2011, Opatija, Croatia : proceedings 2011 / p. 1133-1139 : ill

Test driven domain modelling

Piho, Gunnar; Tepandi, Jaak; Parman, Marko; Puusep, Viljam; Roost, Mart MIPRO 2011 : 34th International Convention on Information and Communication Technology, Electronics and Microelectronics : May 23-27, 2011, Opatija, Croatia : proceedings 2011 / p. 576-581