

Using games to understand and create randomness

Henno, Jaak; Jaakkola, Hannu; Mäkeläinen, Jukka Proceedings of the SQAMIA 2018: 7th Workshop of Software Quality, Analysis, Monitoring, Improvement, and Applications, Novi Sad, Serbia, 27-30. August 2018 2018 <https://www.scopus.com/record/display.uri?eid=2-s2.0-85054376554&origin=inward&txGid=738e163a0c73e3a2a124039455cafce7> Conference Proceedings at Scopus Article at Scopus